Video Game Designer

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| **Job:** | Have you ever wondered how they make Halo, World of Warcraft, NFL Madden or Donkey Kong? I always thought about this as I played video games growing up. This sparked my interest to become a video game designer. |
| **Name & Why I chose this career:**  **(Hobbies and Interest)** | My name is \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, and I began making simple computer games in a technology course in high school. |
| **Education:** | My teacher noticed that I had a gift for my creative games and wrote me a recommendation to enter technical program in video game design. In just two years, I really excelled in the program. I was fortunate enough to be hired by Activision Inc., which is one of the most successful video game developers in the world! |
| **Salary:** | I make 60,000 dollars a year to do what I love |
| **Work Duties:** | On a daily basis, I get to test new games, design characters and scenes within games and find out what the general public thinks about the games. It is really a great life! |